

# **National Emergency Services Academy, Civil Air Patrol**

## **Aircrew Briefing Guide**

This Briefing Should...

Take no more than 10 minutes

Be Conducted With the Entire Crew

Occur After Mission Planning Is Complete

Only brief asterisked items (\*) if applicable to the specific mission

### 1. Roll Call

Introduction

Currency

Check ID Cards and Documents

Time Hack

### 2. Flight Planning

Takeoff/Landing Performance

Current Charts

Airport Facilities Directory

Aircraft Tail Number and Callsign

Flight Plan

NOTAMS

Weather

### 3. Safety

"Knock It Off" or "This is Stupid" Climb to a safe altitude immediately

I'M SAFE Checklist

Operational Risk Management

Pilot Flies to Avoid Target Fixation

Observers Call Traffic on Clock (60% accidents occur at uncontrolled fields)

Honor Ingress/Egress Altitudes

Remove Rings and Jewelry

### 4. Emergencies

Climb if Possible

Critical - Engine Failure - Land

Non-Critical - Climb and Work it out

Observer Runs the Checklist

Birdstrike - Both On Controls and Climb

Controllability Check - If Structurally Damaged

Engine Failure - Crash Position/Open Doors

Egress - Observer Grabs Extinguisher, Scanner Exits Pilot's Side (Seat is forward), Pilot exits observer door (seat still aft), avoid prop, meet at 12 O'clock

Engine Fire On Start - Radio Call for Fire Trucks

Night Electrical Failure - Observer Spots the Airspeed with the flashlight

## Physiological Incident

### 5. Hazards

Route - Birds, Aircraft, Airports, Aircraft Transitioning to other search areas, IR/VR Routes, Victor Airways

Terrain - Mountains, Climbing Terrain, Towers

Safe Altitude on Chart - Rounded Up to 100 feet plus 100 feet, set a minimum altitude for emergencies

Night/Poor Visibility Disorientation

Airsickness and Dehydration

### 6. Crew Duties

Positive Aircraft Control

Two Challenge Rule

Call 100 feet, 10 kts, 1/4 mile and not correcting

Seatbelts on at all times, door and seat belt operation, no smoking

GPS and Radios

Don't Look for a missing aircraft, look for reflections, trash, burn marks, foliage discoloration, parts, etc.

Sterile Cockpit In Critical Phases of Flight No non-mission related discussion)

Who Closes Flightplan

### \*7. Communications

Comm Flimsy Complete

Freqs

Callsigns (Victor CAPF, FM Sortie #)

Recall Codewords

Check In Times (Use a timer) Consider Ops normal with location

Radio Checks in chocks/Takeoff/Landing

Don't Transmit the Find Until We Discuss It

Has local law enforcement been contacted to provide transportation on remote missions without ground team support

### \*8. Mission Profile

Search Area

Search Altitude (MSL/AGL) \_\_\_\_\_

Top Search Altitude

Track Spacing \_\_\_\_ What Lat/Longs?

Time In Transit \_\_\_\_\_

Time On Station \_\_\_\_\_

Emergency Safe Altitude \_\_\_\_\_

Ingress/Egress Altitudes \_\_\_\_\_ Consider Overflight for SA

Search Airspeed \_\_\_\_ Flaps \_\_\_\_

Go West to Increase Lat/Long Numbers When Flying, SE corner, 7.5 North, 7.5 West North and South Tracks

Aux Field Information Reviewed  
Rendezvous Information on Comm Flimsy  
Aircraft Will Fly Daisy Chain at 75-90 Kts over GT  
Independently Plot Lat/Long and Compare  
Turns inside grid vs outside (gives observer a break)

**\*9. Electronic Search**

SARSAT Coordinates  
Listen on Nav/Comm with Squelch Off  
Set Intensity on LPER  
Cardinal Headings/Box Methods  
Poor Visibility Consider a Wedge of Airspace Off Navaid  
with DME Defining Ends  
Brief Altitudes  
Discuss Lobes and Circle the Target to Verify Location  
Wing Null, Set Volume to Clock Position  
Contact Local Law Enforcement For Support

**\*10. Comm Out Air-to-Ground Communications**

GT Will Signal Comm Failure By Stopping (Day)  
GT Turn Off Headlights/Activate Flashers (Night)  
Ground Team Will Turn in Direction of Aircraft at  
Intersections  
GT will Monitor 122.775 on LPER for Backup  
GT Will Wave for Message Received (Day)  
GT Will Flash Headlights for Message Received (Night)  
A distant circling aircraft means travel to that position  
Flashing Landing Light Indicates Message Received

**\*11. Airdrop (Only to Prevent Loss of Life)**

Prep Kit with Surveyors Tape or glowstick (at night)  
Fly a Traffic Pattern Into the Wind at 800 Feet  
Look for Threats and Hazards  
Establish a Stable Platform (75 Kts/10 Degrees)  
2 Mile Final with "Left Turn, Right Turn" and  
"Stop Turn" from Observer  
Descend to Drop Altitude  
Observer Preps the Drop, Window Open  
Release Streamer Prior to Target  
Release Kit When Over Target (Forward throw will  
throw kit past them for Safety Reasons)  
Do not climb or it could hit the tail  
Do not positive G  
Do not attempt to air score over pilot's shoulder

**\*12. Low Level Disaster Relief Flight**

Plot legs and determine controlling obstacles  
Determine a minimum safe altitude providing 100 ft clearance  
Set minimum altitude limits for each leg  
Brief Crew on Visual Cues  
Attempt to fly route one direction high alt then reverse course  
lower

**\*13. Proficiency Flight Profile**

Discuss Objectives  
Sequence of Events  
Discuss Simulated Emergencies  
Safety Limits

**\*14. Orientation Flight Consideration**

Complete Uniforms and ID cards for all Cadets  
Review night and weather flight restrictions  
Review Emergency Egress on the Ground  
Demo Emergency Egress if the Cadets Have not Seen A Demo  
Discuss Ways to deal with Airsickness  
Discuss Flight Profile and Seat Swap

**15. Survival**

Equipment Review  
Treat For Shock (Water)  
First Aid  
If remote stay with aircraft  
Signal (Fire, Mirror, CD, Signal Panel - CLASS)  
Activate ELT (Describe Operation)  
Will to Survive

**16. Emergency of the Day (Select the Calendar day and Briefly Discuss Your Actions)**

- |                                |                         |
|--------------------------------|-------------------------|
| 1. Engine Fire During Start    | 17. Radio Failure       |
| 2. Lost Gas Cap In Flight      | 18. Flap Failure        |
| 3. Inadvertent IMC             | 19. Cabin Fire          |
| 4. Electrical Failure At Night | 20. Electrical Fire     |
| 5. Pitot/Static Failure        | 21. Engine Roughness    |
| 6. Vacuum Failure              | 22. Vibration in Flight |
| 7. Engine Fire in Flight       | 23. Aborted Takeoff     |
| 8. Bird Strike                 | 24. Loss of Oil Press   |
| 9. Aborted Takeoff             | 25. Engine Temp Fail    |
| 10. Carbon Monoxide Poisoning  | 26. Low Vacuum          |
| 11. Elevator Locks in Flight   | 27. Ear Blockage        |
| 12. Hypoxia                    | 28. Power Loss          |
| 13. Ditching                   | 29. Thunderstorms       |

14. Turbulence Penetration  
15. Carb Icing  
16. Fuel Starvation

30. Lost Procedures  
31. Radio Failure

17. Communications Flimsy - Fill Out As Much as Necessary  
to Ensure You Can Accomplish the Mission--Designed as a  
Reminder to help Gather Data

Aircraft Tail \_\_\_\_\_  
Aircraft Callsign \_\_\_\_\_  
Mission Base Callsign \_\_\_\_\_  
Mission Base Phone \_\_\_\_\_  
Base Freq's \_\_\_\_\_  
GT Callsign \_\_\_\_\_  
Wing HQ Phone \_\_\_\_\_  
AFRCC Phone 1-800-851-3051  
GT Vehicle Description \_\_\_\_\_

\_\_\_\_\_  
GT Rendezvous Location \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Rendezvous Time Window Starts at  
\_\_\_\_\_ and Closes at \_\_\_\_\_

Time Hack 202-762-1401  
303-499-7111  
762-4101 (DSN)

Codewords \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Notes: